

Exceptions Log

JP

<u>I & Ticket Info</u>	<u>Location</u>	<u>Transaction Des</u>	<u>logid</u>	<u>Date</u>	<u>Time</u>	<u>Notes</u>
1024	STANDALONE	Log In	400	10/7/14	10:17.41	Start Application
1024	STANDALONE	Log In Game Manager	400	10/7/14	10:17.57	Game Manager
1024	STANDALONE	Enable Wagering	400	10/7/14	10:17.57	Wagering Enabled
1024	STANDALONE	Log Out	400	10/8/14	2:03.52	
1024	STANDALONE	Log In	427	10/8/14	2:03.57	Start Application
1024	STANDALONE	Log in attempt failed	427	10/8/14	2:05.13	Game Manager IP Address = 192.168.57.150
1024	STANDALONE	Log In Game Manager	427	10/8/14	2:05.16	Game Manager
1024	STANDALONE	Wagering Disabled	427	10/8/14	2:05.18	Wagering Disabled
1024	STANDALONE	Enable Wagering	427	10/8/14	2:05.21	Wagering Enabled
1024	STANDALONE	Log In Game Manager	427	10/8/14	2:06.17	Game Manager
1024	STANDALONE	Wagering Disabled	427	10/8/14	2:06.18	Wagering Disabled
1024	STANDALONE	Log Out	427	10/8/14	2:06.26	
1024	STANDALONE	Log In	427	10/8/14	2:06.46	Start Application
1024	STANDALONE	Log In Game Manager	427	10/8/14	2:07.45	Game Manager
1024	STANDALONE	Enable Wagering	427	10/8/14	2:07.46	Wagering Enabled
1024	STANDALONE	Log Out	427	10/8/14	2:07.48	
1024	STANDALONE	Log In	427	10/8/14	2:08.04	Start Application
1024	STANDALONE	Log In Game Manager	427	10/8/14	2:08.17	Game Manager
1024	STANDALONE	Log In Game Manager	427	10/8/14	2:08.47	Game Manager
1024	STANDALONE	Enable Wagering	427	10/8/14	2:08.48	Wagering Enabled
1024	STANDALONE	Log Out	427	10/8/14	2:08.49	
1024	STANDALONE	Log In	427	10/8/14	2:09.03	Start Application
1024	STANDALONE	Log In Game Manager	427	10/8/14	2:09.12	Game Manager
1024	STANDALONE	Enable Wagering	427	10/8/14	2:09.12	Wagering Enabled
1024	STANDALONE	Log Out	427	10/8/14	2:13.58	
1024	STANDALONE	Log In	427	10/8/14	2:14.03	Start Application
1024	STANDALONE	Log In Game Manager	427	10/8/14	2:14.13	Game Manager
1024	STANDALONE	Wagering Disabled	427	10/8/14	2:14.14	Wagering Disabled
1024	STANDALONE	Log Out	427	10/8/14	2:14.16	
1024	STANDALONE	Wagering Disabled	0	10/8/14	3:30.19	Wagering Disabled