

Exceptions Log PM

<u>I & Ticket Info</u>	<u>Location</u>	<u>Transaction Des</u>	<u>logid</u>	<u>Date</u>	<u>Time</u>	<u>Notes</u>
1024	MAIN	Log In	401	12/11/17	9:23.38	Start Application
1024	MAIN	Log In Game Manager	401	12/11/17	9:24.06	Game Manager
1024	MAIN	Enable Wagering	401	12/11/17	9:24.07	Wagering Enabled
1025	Main	Log In	419	12/11/17	9:24.07	Start Application
1024	MAIN	Log In	401	12/11/17	9:45.14	Start Application
1024	MAIN	Log In Verify Game	401	12/11/17	9:46.47	Game Verification
1029	Main	Log In	423	12/11/17	11:44.41	Start Application
1024	MAIN	Log In Game Manager	346	12/11/17	13:51.23	Game Manager
1028	DJs-Platts	Log Out	545	12/11/17	14:43.25	
1028	DJs-Platts	Log In	527	12/11/17	14:43.31	Start Application
1025	Main	Log In Game Manager	419	12/11/17	16:51.22	Game Manager
1025	Main	Fill In – Writer receiv	\$1,200.00 419	12/11/17	16:51.23	Trans written by 419 at terminal 1025
1025	Main	Log Out	419	12/11/17	16:51.54	
1025	Main	Log In	420	12/11/17	16:55.16	Start Application
1029	Main	Log Out	423	12/11/17	17:01.57	
1024	MAIN	Log In Game Manager	346	12/11/17	21:54.28	Game Manager
1024	MAIN	Update Game Config	401	12/11/17	21:54.33	Ball Draw Source = Manual
1024	MAIN	Log In Game Config	346	12/11/17	21:54.40	Game Config
1024	MAIN	Update Game Config	401	12/11/17	21:54.46	Auto Blower no mod.
1025	Main	Log Out	420	12/11/17	21:54.47	
1024	MAIN	Updated Terminal	401	12/11/17	21:54.58	Updated Terminal = 1024 Ball Draw Source =
1024	MAIN	Updated Terminal	401	12/11/17	21:55.04	Updated Terminal = 1024 RNG did not Chang
1024	MAIN	Log In Game Manager	346	12/11/17	21:55.19	Game Manager
1028	DJs-Platts	Log Out	527	12/11/17	22:54.41	
1024	MAIN	Log In Game Manager	346	12/12/17	2:00.42	Game Manager
1024	MAIN	Update Game Config	401	12/12/17	2:00.53	Ball Draw Source = Auto Blower
1024	MAIN	Log In Game Config	346	12/12/17	2:00.59	Game Config
1024	MAIN	Update Game Config	401	12/12/17	2:01.04	Auto Blower no mod.
1024	MAIN	Log In Game Config	346	12/12/17	2:01.46	Game Config
1024	MAIN	Wagering Disabled	401	12/12/17	2:03.38	Wagering Disabled